



WHEEL PLUS USER'S GUIDE

for

- **Wheel Six Plus**
 - **Wheel Five Plus**
 - **Wheel Four Plus**
-
-

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1. WHEELING BASICS

1.1 What Wheeling Is. Wheeling is simply a method of combining large groups of numbers. Wheeling systems allow you to choose a large group of Lotto numbers, play scientific combinations of those numbers and get a specific minimum win guarantee if some or all the winning numbers are in the group. You don't have to be a math genius to know that if your chosen group contains half the numbers in your game, your chances of getting the winning numbers are greatly improved.

A wheeling system is merely a guide—but an absolutely essential guide—that shows how to arrange your chosen numbers when filling in your play slips. Wheeling does NOT choose the numbers for you. (The Advantage Plus program serves that purpose.) Wheeling arranges your chosen Lotto numbers into scientifically determined combinations that guarantee you'll win a specific prize.

If you were to take a large group of numbers and make your own combinations of those numbers in the same number of games as one of my wheels, you would not have a win guarantee and you would not have the most efficient coverage of your group of numbers. I'm sure you've experienced the frustration of having chosen all the winning numbers, yet missed the prize because no ticket had more than one or two correct numbers. Wheeling FORCES all the winning numbers in your group to come together to guarantee a specific prize.

1.2 Cost of Wheeling. You can spend any amount of money you wish. For example, 11 Lotto numbers can be wheeled for as little as \$2 or for as much as \$462, depending on which win guarantee you choose.

Wheel Six Plus™ has 844 pick-6 wheels, 792 pick-7 wheels, and 14 pick-5 wheels and contains wheeling systems for every pick-6 win guarantee up to 500+ combinations or 54 numbers, whichever comes first. If your budget is \$5, you have a choice of 57 different wheeling systems that cost \$5 or less to play. Or, you can choose from 133 systems that cost \$10 or less; or choose from 427 wheels that cost \$50 or less.

Wheel Five Plus™ has 475 pick-5 wheels and contains wheeling systems for every pick-5 win guarantee up to 500+ combinations or 45 numbers, whichever comes first. It has 34 wheeling systems that cost \$5 or less to play; 90 cost \$10 or less; 166 cost \$20 or less; and 246 systems cost \$50 or less.

Wheel Four Plus™ has 651 pick-4 wheels and contains wheeling systems for every pick-4 win guarantee up to 500+ combinations or 99 numbers, whichever comes first. It has 29 wheeling systems that cost \$5 or less to play; 76 cost \$10 or less; 161 cost \$20 or less; and 322 cost \$50 or less to play. Wheel Four Plus is **NOT** for 0000 to 9999 type games.

1.3 New System Numbers. Because of the huge quantity of wheels in the Wheel Plus™ programs, we've had to devise a new numbering system. The System Number, which is the wheel identification number, now gives information about the wheel, including: the game pick size, the win guarantee, the amount of numbers wheeled and the number of Power Numbers® used. So that you can easily understand the components of the new numbering system, I'll briefly describe the terms used.

1.4 Pick Size. There are four main types of Lotto games played in the USA: pick-4, pick-5, pick-6 and pick-7. In general, the lower the pick size, the lower the odds. The 5/39 odds are one in 575,757; the 6/39 odds are one in 3,262,623; the 7/39 odds are one in 15,380,937. For many years, all Lotto games were pick-6, meaning six numbers are chosen from a larger field of numbers.

1.5 Powerball Type Games: Powerball-type games are those that draw from two different number pools. Powerball draws 5 numbers from a pool of 55 and a sixth ball from a pool of 42 numbers (5/55 & 1/42). The most popular games of this type are Powerball, MEGA Millions (5/56 & 1/36), Hot Lotto (5/39 & 1/19), California Super Lotto (5/47 & 1/27) and Lotto Texas (5/44 & 1/44). Some states also have pick-4 games with a fifth ball drawn from an additional set of numbers.

For these Powerball-type games, use wheels from the Wheel Five Plus software for the first number pool. Do not wheel the Gold Ball or Powerball number. Simply mark your choice for that number in the special box on your bet slip for the additional ball.

In the pick-4 games with an additional ball, use wheels from the Wheel Four Plus software for the first pool. Do not wheel the single number from the second pool. Simply mark your choice for that number on your bet slip for the single number.

1.6 Combination. A combination is simply a set of six numbers in a pick-6 Lotto game; or a set of five numbers in a pick-5 Lotto game, etc.

1.7 Minimum Win Guarantees. Every win guarantee is comprised of two numbers. The first number (on the left) tells you the minimum prize you are guaranteed to win. The second number (on the right) tells you how many numbers in your wheeled group must match the winning numbers drawn to win the minimum prize.

For example, in a pick-6 game, a 5 out of 6 minimum win guarantee means you are guaranteed to win a 5-number prize if you get all 6 winning numbers in your chosen group. A 4 out of 5 win guarantee means you are guaranteed to win a 4-number prize if you get just 5 of the 6 winning numbers in your chosen group. Of course, you can win much more than the guaranteed minimum. You could win several prizes, or even the first prize jackpot. Also, you can win one or more prizes with fewer numbers than the win guarantee requires.

1.8 Full Wheels. A Full Wheel plays every possible combination of a group of numbers and guarantees a first prize jackpot plus many other prizes, when you get all the winning numbers in your chosen group. In many Full Wheels, every ticket is a winner. Sounds great, but Full Systems can be very expensive to play when wheeling more than just a few numbers.

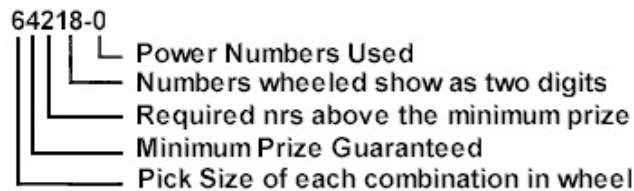
1.9 Balanced Wheels®. A Lotto player with an average budget should use my Balanced Wheeling® Systems, which have minimum win guarantees for prize categories other than the first prize jackpot. Balanced Wheels have had all the expensive, unnecessary combinations removed, leaving just enough combinations to allow you to wheel the most numbers for the least amount of money and get the minimum win guarantee. The Minimum Wins guaranteed as well as the Maximum Wins possible to win are shown to you on screen.

Wheeling systems of competitors that guarantee two or more minimum prizes are poorly constructed, inefficient, and deplete your lottery budget needlessly. A wheeling system that costs more to play, should either wheel more numbers or have a higher win guarantee. Wheeling systems that have no win guarantees at all are totally worthless. My wheeling systems always have specific minimum win guarantees.

1.10 Power Number® Wheels. You can reduce your ticket cost by using my economical, money-saving Power Number® Wheels. They have the same win guarantees as my other wheels but cost much less to play for the same amount of numbers wheeled. One Power Number can cut the ticket cost by half or more. Two or three Power Numbers really slash the cost. The Power Number(s) must be carefully chosen because it appears in every combination in the system. Place the Power Number(s) in the FIRST position(s) in the wheel. **THE POWER NUMBER(S) MUST BE DRAWN FOR THE WIN GUARANTEE TO BE VALID.** (When the number you designate as the Power Number is not a winning number, every combination in the wheel has at least one losing number).

So, when your Power Number(s) is not a winner, there is no win guarantee. However, it's still possible to win one or more prizes even if you miss the Power Number. I recommend that you use the Power Number® wheels only if you have my **Advantage Plus™** program and understand how to select the best numbers from it.

1.11 Wheel ID Numbers. With more than two thousand wheeling systems now available in the two programs, **Wheel Six Plus** and **Wheel Five Plus**, a new numbering system had to be devised to simplify the listing. Each wheel now has a six-digit System Number, which not only identifies the system, but also describes what it does.



For example, the old System #608 has become System #64218-0 or #64218 since the -0 is usually not shown. Once you get used to this numbering system, you'll instantly know that System #64218 is for a pick-6 game, guarantees a 4-number prize if the four plus two additional winning numbers (4 out of 6) are in the chosen group, and that it wheels 18 numbers, and has no Power Number®.

1.12 Wheel Plus Programs. Although the **Wheel Six Plus**, the **Wheel Five Plus**, and **Wheel Four Plus** are different programs, sold separately, everything about them is identical, except for the systems they contain. (If you bought all three programs, you would have a total of 2,776 wheeling systems for which you paid about five cents each. That's such a bargain, it's almost a gift!!!)

The wheels specific to each program are stored in **GAILW.WLB**, **GAILW5.WLB** and **GAILW4.WLB**. The remaining program files on each Wheel Plus disk are identical. All wheels in these programs are either Full Wheels or Balanced Wheels. Wheel Five Plus and Six Plus provide wheels with up to three Power Numbers®.

1.13 WHEEL PLUS programs allow you to:

- Choose your wheel three ways: choose from an index that lists all available wheels, using the Plus/Minus keys to access the Power Number® wheels; or choose a wheel by specifying a range of combinations that fits your budget; or choose from all the wheels with the same number group size.

- View the Maximum Wins possible and the Minimum Wins guaranteed for any wheel; use the Left/Right Arrow key to view the Maximum and Minimum Prizes should one or more Power Numbers not be a winner.
- Handicap numbers three different ways: place your strongest numbers in the system positions that occur most often; or in paired positions that occur most often; or in triad positions that occur most often.
- Instantly view actual combinations (with sum totals); print them; page through them; save them for win checking.
- Optimize the number arrangement two ways: to get the best average sum, or to get the smallest spread of sums. (For best results, toggle between the two.)
- Print the more convenient numbered combinations (with or without sums).
- Test Drive your wheeled combinations through any of the **Advantage Plus™** Lotto histories (but only if you bought the **Advantage Plus** program), to see the game by game winnings and total number of prizes you could have won had you played that wheel every single drawing since the game began.
- Save up to 660 wheels for win-checking. Identify saved wheels with up to a 35 character description. Instantly recall a saved wheel and you can do anything to it you can do with a newly made wheel.
- Mark selected saved wheels and, in a single operation, win check them ALL with any numbers you wish to enter. Or, in a single operation, win check them all with the latest drawing results for any of the **Advantage Plus** game histories.
- Run the Wheel Plus program directly from Advantage Plus, choosing a wheel from a selection of wheels that fits your **Smart Picked** numbers. Then zap in the **Smart Picks®**. No need to type them in. Save, modify, print, optimize or test drive the resulting wheel.
- Find Help on every level, throughout the entire program by pressing the F1 key. Help is context-sensitive.

1.14 Technical Support. Now that you know what a great program you own, read on and learn how to install it and run it and use all its unique features. The instructions are detailed and complete, covering just about

any problem or question that might arise. So, **please read the rest of these pages before calling for technical support.**

Under absolutely no circumstances will technical support of any kind be given on our 800 numbers. It's impossible to offer the highest quality lottery software at these low prices and also pay YOUR phone bill while you use OUR valuable time. The Tech Support number is: 1-850-968-6950.

Gail Howard's Jackpot Winners are Fully Documented.

The following quotes are from letters written by some of her grateful jackpot winners.

"Thank God for you, because you are truly a miracle worker. Thanks to you I am almost half a million dollars richer (\$454,434.00)."

■ *Mitchel Drummond, CA*

"Last time I used one of your systems I won \$13.8 million dollars!"

■ *Sharon Jaynes, NY*

"On June 1, two of my family members and I won \$1.3 million dollars in the California State Lottery. We used your 18 number combination. Thank you again!!!"

■ *Richard Playter, CA*

"On Monday, August 4, myself and 15 co-workers from the Miller Brewing Co. won \$1.4 million dollars. We used Gail Howard's 20-number wheel system. We cashed in on one 1st price jackpot, four 2nd prizes and seven 3rd prizes."

■ *Francis J. Zimmerman of the Miller Diehards, NY*

"I just wanted to write to tell you how you changed my life. In October I bought your book. In February I used your wheels and won \$1.5 million."

■ *Gary Hoffman, PA*

2. WHICH WHEELING SYSTEM IS BEST

2.1 How Much Money Do You Want To Spend. If there were one best wheeling system, I wouldn't have given you a choice of more than two thousand systems in the two **Wheel Plus** programs. When choosing the best system for you, the first consideration should be the amount of money you want to invest in a particular drawing. You must find your own comfort level. Play with money that you don't mind losing. Certainly, none of us likes to lose, but in the high odds Lotto games, we can't expect to win every time we play. If losing makes you feel guilty or foolish or creates pangs of anxiety, then you have spent beyond your comfort level.

2.2 How Many Numbers Do You Want To Wheel. Decide how many numbers you want to include in your wheel, after carefully selecting your numbers from the **Advantage Plus™** charts. If you see several numbers at critical chart points—ready to hit—you'll be able to wheel a smaller group of numbers. You may want to increase your betting budget when you have greater confidence in the numbers you selected. Not every drawing offers the same opportunities, nor the same potential. Cut back (or don't play at all) when strong patterns are not clearly indicated. Sometimes it's easy to choose a relatively small group of numbers that look ripe for a win; other times there may be too many "iffy" numbers to consider.

2.3 Which Win Guarantee to Use When. If you have a small group of great looking numbers, choose a wheel with the highest win guarantee that fits your budget. When you feel compelled to play many numbers in a pick-6 game, use a wheel with a 4 out of 6 (4/6) win guarantee; or a 3/5 win guarantee in a pick-5 Lotto. Or don't play at all. You don't have to bet every drawing, you know.

Higher win guarantees usually produce more multiple prize wins. Systems with second prize win guarantees can be expensive when wheeling more than just a few numbers. However, a 5/6 system costs less than a 5/5 system, for wheeling the same amount of numbers. The real wheeling bargains in higher win guarantees, are the 4/4 systems in the pick-6 games (and 3/3 systems in the pick-5 games). The 4/4 systems allow you to wheel more numbers at a much lower ticket cost than the 5/6 systems. Get just 4 numbers correct and you are guaranteed a 4-number prize. Get 5 or 6 winning numbers correct and you win multiple prizes. The 4/4 systems give

you a better chance of winning one or more second prizes than 4/5 or 4/6 systems.

For more in depth information about the value and use of various win guarantees, read the “Win Guarantees Explained” chapter in my book, *Lotto How to Wheel a Fortune*.

2.4 Power Numbers®: To Know Them is to Love Them. Power Number® systems have all the same win guarantees as my other wheeling systems, but cost much less to use. They allow you to play more numbers for less money, and they make higher win guarantees more affordable. Of course, the number you designate as the Power Number appears in every combination and therefore, it **MUST** be drawn for the win guarantee to be valid. The Power Number is placed in the first position of your wheel. If you use two or three Power Numbers, they **must** be placed in the first two or first three positions in the wheel. In almost every drawing, you'll be able to single out at least one best number that appears most likely to hit, often there are two strong numbers, sometimes even three.

2.5 Power Numbers Save You Money. In this example, you can see how Power Number systems dramatically lower the cost. Without a Power Number, it costs \$1,154 to wheel 20 Lotto numbers with a 5/6 win guarantee. Use one Power Number and the cost drops to \$361. Use two Power Numbers and the cost is only \$116. Use three Power Numbers and the cost is drastically slashed to \$23 for wheeling the same 20 numbers with the same 5/6 win guarantee. (If one or more of your Power Numbers is not a winner, it's still possible to win one or more prizes, which you can see on the Win Info when you press the Right or Left Arrow keys.)

For the money saved and value received, it's certainly worth the time and effort it takes to find the best number(s) to use as Power Number(s). If, for whatever reason, you choose your Lotto numbers randomly, it's better **not** to use a Power Number system. Ideally, you should give careful consideration to the numbers you select any time you buy tickets. When you play Lotto, always play to win it. Not just to be in it.

2.6 Why Not Wheel All the Numbers. Some players want to wheel ALL the numbers in their game, rather than choosing the best and eliminating the rest. Since I'm an information provider and not your Mama, I have included several systems in the **Wheel Plus** programs that wheel up to 54 Lotto numbers. But I don't recommend using them. They are too spread out.

2.7 Optimum Number of Numbers to Wheel. It's true that the more numbers you wheel, the easier it is to trap the winning numbers in your

chosen group. But to get the most leverage for your money, the optimum numbers of numbers to wheel is not more than 3 or 4 numbers over half the numbers in your game. Otherwise, you'll be spending **more** money chasing a **smaller** guaranteed prize. You benefit more by wheeling a carefully selected group of numbers.

2.8 Tips on Choosing a Wheel. Think creatively when choosing a wheel and study all the options, the various win guarantees and Power Number possibilities. Be sure to check out the Win Info to see the Minimum and Maximum Prizes that can be won with any wheel you are considering using. Don't fall into a rut, using the same wheel over and over. Every drawing offers different opportunities to cash in on. One wheel, one win guarantee cannot possibly handle all your requirements once you've mastered the **Advantage Plus** number selection methods.

The minimum prize guaranteed is the prize most easily won. Although we can get lucky and win up to the maximum number of multiple prizes, we can't count on it to happen every time we wheel. When betting serious money, be aware of the cost of playing the wheel vs. your game's average payout for the guaranteed minimum prize. For example, you could wheel 29 Lotto numbers with a 4 out of 6 win guarantee in 514 combinations, which is a \$514 investment, at \$1 a play. But, think about it. Would you really want to invest \$514 to chase a 4-number prize that could be worth only \$30 or \$100, or whatever a 4-number prize pays in your state?

Let's say, for example, that you play a Lotto game that pays \$10 for a three number win, as some do, and \$60 for 4 numbers. If you wheeled three less numbers, using #64226, wheeling 26 numbers for \$279 instead of 29 numbers, using #64229 for \$514, the minimum win guarantee would at least cover your investment, with a payout of \$280. This wheel guarantees one 4-number prize and 22 3-number prizes.

Another example. You could wheel 22 numbers with a 5 out of 6 win guarantee, using one Power Number (#65122-1), at a ticket cost of \$588. In many states, a 5-number prize pays more than \$588. But, look at it this way. You are betting \$588 on one number—the Power Number. If you do not guess it correctly, you lose the 5-number win guarantee.

That doesn't make it a bad wheel one should never play. On the contrary. Once you learn how to recognize when a number is at a critical chart point, and see an opportunity to pick one "sure" number as your Power Number, it could win **BIG** for you. The wheel guarantees one 5-number prize plus 24 4-number prizes and 166 3-number prizes. (A nice

haul when you get it!) Maximum you could win is **10** 5-number prizes, **31** 4's and **144** 3's.

2.9 Pool Play Can Lead to Shared Riches. By pooling your money with others, you can afford to wheel more numbers, play more expensive systems, or play several wheels. The only time I do recommend playing all the numbers in your game is when you make *several* wheels for one drawing. When using multiple wheels, it's important that you **Do Not Give All the Lotto Numbers Equal Play**. You must give a bias to favored groups of numbers which you place in more wheels than other less favored numbers.

When all the numbers in the game are played, using several wheels, your money does not lose leverage. On the contrary. By using several wheels, you have several minimum win guarantees, as opposed to using one large system that wheels **all** the numbers in a game and guarantees just one minimum prize.

2.10 Multiple Rinky-Dink Wheels Not a Good Risk. I don't recommend making many small wheels just for the sake of using multiple wheels. When many small wheels are used, the results are usually a costly disappointment. Spending \$6 on one 12-number wheel is not a big risk. But risking \$60 on **ten** \$6 12-number wheels is a waste of money that could be put to better use with smarter wheeling strategy.

In a 6/49 Lotto game, for example, the odds of getting the six winning numbers in a 12-number wheel are one in **15,134**. A \$60 budget would be better spent on one 19-number wheel, in which the odds of getting the six winning numbers are one in only **515**. With a small budget, it's better to wheel **more** than less numbers, and to use systems with low win guarantees so that more numbers can be included in the wheel. Multiple prizes and/or the jackpot can be won even with systems with low minimum win guarantees.

2.11 Multiple Wheel Strategies. More imaginative strategies can be used when hundreds of dollars are budgeted for one drawing. For example, if you were to make **several 20-number wheels**, you could take the best 8 numbers and wheel them with three or four **different** sets of 12 numbers, so that all the numbers in your game are played. Or you could rotate groups of 10 numbers with other groups of 10 numbers, not necessarily having one same set of 10 numbers appear in **every** wheel.

2.12 Turn a 39-Number Game into a 29-Number Game. If you look at the past drawing results of your Lotto game, you'll see that, more often than

not, one entire number group is missing from a set a winning numbers. One game has no 20's, another game has no single digits, etc. By totally omitting one number group from your wheel, you can turn a 39-number game into a 29-number game. (Consult the Ten-Game Group Count in **Advantage Plus** to see which number group, if any, is best to omit.)

2.13 Rotate Omitted Number Groups. Omit one entire number group from each wheel, playing all the other numbers. A 39-number game would require four wheels of 29 or 30 numbers each. It would cost \$98 to do this, if you use a system with a 3 out of 4 win guarantee and one Power Number. The 3/4 win guarantee allows you to win a prize even if one of the winning numbers is not in your wheel. Of course, the Power Number must win. You could make the same bet for less money (\$66), using a wheel with the lower 3/5 win guarantee. Number Groups don't necessarily have to be single digits, teens, 20's, 30's, etc. You can divide a game any way you want. Divide a 49-number field into groups of 7. Or divide a 35-number field into groups of 5 or 7, etc.

2.14 Odd/Even Hot/Cold Strategies. When selecting numbers to place in multiple wheels, keep in mind certain ratios which you will find in **Advantage Plus**. Consult Chart B, Games Out View of History, to see the ratio of hot to cold numbers to use. By hot, I mean numbers with recent hits, and by cold, I mean numbers which have been out for a long time. Play whichever ratio is due. If you decide it is 5:1 (5 hot to 1 cold) and you are wheeling 24 numbers, you would include 20 hot numbers and 4 cold numbers.

Or, check the past five or ten games on chart 2, to see if you could expect more odd numbers or more even numbers drawn. Or more high numbers than low numbers. (The low numbers are the bottom half of your number field, and high, the top half.) If there is no clear indication, then simply choose half your numbers in a 6/49 game, for example, from the group 1 to 24, and the other half from the group 25 to 49. A relatively uneven mix, taking more numbers from the higher group, is preferable. Higher winning numbers almost inevitably result in higher prize payouts in parimutuel Lotto games.

2.15 Instantly Reduce the Odds by Millions. The purpose of my systems is to reduce the odds against you in Lotto. But you'll see even more dramatic odds improvement when using my systems in Lotto games with smaller number fields and lower odds. Most states now offer two Lotto games, one with lower odds for people who want a more realistic chance of winning, and one with astronomical odds for dreamers who enjoy

chasing after elusive, nearly unwinnable mega jackpots. If your state offers a pick-5 game, you'll have more success with it than with the pick-6 game. The odds of winning a 5/39 Lotto jackpot are about the same as winning a 6/30 jackpot.

2.16 Don't Let Yourself be Seduced. Don't bet your bundle on high-odds Lotto games just because of the seductive multi-million dollar jackpots.

Believe or not, you'd welcome a little \$100,000 cash jackpot if you ever won one. And they certainly are easier to win. So are the other prizes in games with low number fields. Bet your serious money on the low-odds game and bet your spare change on the giant jackpots. Once you conquer a little Lotto jackpot, you can try for another little one or go after the high-odds super jackpots. For an entire year, losing tickets are tax deductible against your jackpot prize, dollar for dollar. Start saving your losing tickets now, not as sad reminders of past mistakes, but as happy little tax deductions toward your upcoming jackpot win.

2.17 Super Strategy for Trapping Little Jackpots. I've developed some wheeling strategies that work particularly well for pick-5 games. If you see a bias which tells you that the next drawing is likely to have more even numbers than odd, for example, you can play all 19 even numbers in a 5/39 game for \$15 (or all 20 odd numbers for \$17), using one Power Number. This system has a 3/4 win guarantee, so if you get only four of the five winning numbers (including the Power Number, of course), you are guaranteed to win at least one third prize. In other words, you have covered the entire group of even numbers, and if one odd number is drawn, you still win. If all five numbers are odd, you are guaranteed to win two third prizes. Of course, you could always win much more than the guaranteed minimum. This same strategy can be applied to other criteria, such as deleting one number group. If, for example, you left out all the teens, you could wheel all 29 remaining numbers for \$24, using a 3/5 wheel with one Power Number. Or you could wheel the 29 numbers with two Power Numbers for just \$9, using the higher 3/3 win guarantee.

2.18 Most Probable Range of Sums[®]. Add up the six winning numbers and you get a sum. If you study the sums of all the past sets of winning numbers in your game, you'll find that most of the winning combinations fall within a certain range of sums. In fact, I have found that about 26% of all possible sums account for more than 70% of the winning combinations. Turn to page 23 to find the Most Probable Range of Sums[®] for the Lotto game you play. **Balanced Games[®]** are combinations that fall within the

Most Probable Range of Sums[®]—the 70% range for the number field you play.

Your wheel will have Balanced Games[®] only if your chosen group of numbers is balanced. It won't be balanced if you choose too many low numbers or too many high numbers. By choosing half the numbers from the bottom half of your number field, and the other half from the top half, your wheel should produce Balanced Games[®].

When using the Optimizing feature, you want to get as many combinations as possible to fall within the Most Probable Range of Sums. It may not be possible to get every single combination to fall within that range, but don't despair. Remember, 30% of the winning combinations fall **outside** the 70% range.

Do **not** eliminate combinations that fall outside the Most Probable Range or you'll destroy the win guarantee. The minimum win guarantee is not valid unless every game in the system is played. Besides, even an unbalanced 6-number combination is capable of producing a 4-number win.

2.19 Test Drive Your Wheel Through History. After you make a wheel, you can zap it into any of the **Advantage Plus** game histories, and see the total number of prizes you could have won (and also the game by game results) had you played that wheel every drawing since the beginning of the game. You may be thinking, "If the wheel has won a jackpot in the past, does this mean its jackpot producing capabilities are used up and for that reason, the wheel won't win another jackpot in the future?"

Rest assured, any wheel could produce another jackpot. And the larger the wheel, the less likely a previous jackpot hit would affect its future jackpot winning capabilities. A small 7-number Full Wheel has six other ways of producing a jackpot winning combination. Or, if several people were given the same 12 numbers to place into the six combinations of the 4 out of 6 Balanced Wheel, it is highly unlikely that any one combination in any of their wheels would match. There are actually 924 ways those 12 numbers could win a jackpot.

The Wheel Six Plus[™] wheels can be used for any 6-number Lotto game in the world. The size of the number field of the game is not important. They could be used for Lotto games in which six numbers were picked out of 100, if such a game existed. (Hopefully, it never will!) And the 7-number wheels can be used for any 7-number Lotto game. The Wheel Five Plus[™] wheels can be used for any 5-number Lotto in the world. Wheel Four Plus can be used for any 4-number Lotto in the world. And all of these

wheels can be used for any Keno-type game that permits you to mark four, five, six or seven numbers. (For pick-10 Keno games, the Smart Luck® Pick-10 **Keno Wheel™** has 401 wheeling systems, with the lowest win guarantee being six numbers.)

2.20 How to Cash in on Good Old Fashioned Dumb Luck. Luck does come in streaks. If you're on a losing streak, cut back on the amount you spend on tickets. You don't have to spend a fortune to wheel a fortune. For as little as \$2 you can wheel 11 numbers and get a 4 out of 6 win guarantee using one Power Number. When you start winning, you can afford to spend more because you are more likely to win—you may be on a roll!—and because you are playing with "their" money.

2.21 Read the Rest of This Manual. Please read the remaining chapters of this manual. It provides important information on how to install and operate your Wheel Plus program and how to get the most from it.

2.22 Keep Wheeling, Keep Winning. When you play Lotto, always, **always** wheel your numbers. Use my Smart Luck® systems to give fate a little push. And when you do win your first prize jackpot using any of my systems, **tell me the happy news** right after you tell your family!!! Rest assured, I don't want, and I will not accept, any part of your prize money. And I won't publicize your name if you ask me not to. But I would like to have complete verifiable documentation about your win for my own personal files, so I can add another notch to my belt and claim another jackpot won with my systems. Your success is my success. I hope you win **big** soon. Good Luck with Smart Luck®.

More Letters from Gail Howard's Jackpot Winners

"Your system was a godsend, as I had open heart surgery and forced on disability retirement, then came my \$159,462.00 lottery windfall only 30 days later. God Bless You."

■ Kenneth Hagins, CA

This is to inform you that on Wed., May 21st, I won first prize of \$606,023.00 plus three second prizes and one fourth prize using one of Gail Howard's systems."

■ Leavelle A. Carter, DC

3. GETTING STARTED

3.1 Hardware Requirements. All SMART LUCK[®] programs run on standard IBM P/C or compatibles, and PC DOS or MS DOS Version 2 or higher. The program runs in all versions of windows including: Windows 3.x, 9.x, ME, NT, 2000, and XP. A printer is definitely useful but not required. To print to USB printers and most printers made after 2000 requires 32-bit windows to be running (95, 98, ME, 2000 or XP).

3.2 Installation. To install and set up your Wheel Plus program, please follow the separate instructions “*How to Install Smart Luck Programs*” or “*How to Install Smart Luck Programs from CD*” that were included with your order. These instructions change more often than the manual so they are not repeated here.

3.3 Setup with Advantage Plus. If your Wheel Plus program is installed with Advantage Plus, no special or separate setup is be required. The Wheel Plus program will get all the information it needs from the Advantage Plus configuration files and you can easily make any changes within Advantage Plus.

3.4 Printer Setup - (without Advantage Plus). The program will use Advantage Plus printer settings if available. If you don’t have Advantage Plus installed the printer will use the WIN device name by default. In order for this to work, windows must be running. To run in a pure DOS environment, change this to LPT1 (See section 6.2j).

3.5 Screen Setup (without Advantage Plus). If the program starts in black and white, close the program, then run the program from the command prompt as follows: Click START→ RUN and type:

`c:\gh\gailw CO80` and press ENTER.

The CO80 must be in upper case and the O after CO is the letter O, the last digit is the number zero. The program should then start in color. Just exit and run normally next time.

3.6 Version Compatibility. The Wheel Plus programs use a more compact format for storing wheels than older Computer Wheel and Computer Wheel Five formats. The new format is not recognized by the older programs and the old format files cannot be used directly by the new programs. Because they have the same file names, this normally will not be a problem. The new files will overwrite the old ones. However, if you have

both of the Version 2 wheel programs installed on the same computer and you purchase an update for only one of them, the wheel library for the other must be converted to the new format before it can be used with the Wheel Plus program. A special conversion program, **WLBV4 . EXE** is provided to accomplish this.

If running in windows, first get to a DOS prompt by **START->RUN** and type **COMMAND** or **CMD** (for XP).

From the DOS prompt, type:

```
CD \GH and press ENTER  
WLBV4 and press ENTER
```

3.7 Re-Installing on a New Computer. If you get a new computer or your hard drive crashes and requires a new installation, make sure that you installed the oldest programs that you may have **first**. If you have two different versions of the **same** program, install **only** the newest version. The program version number is the prefix to the serial number on the disk labels, eg. 3.24-1100-12345. If you have more than one Wheel Plus program and they are not all the same version, make sure the newest one is installed **last**.

3.8 On Screen Help. At any point in the program you can access the F1-Help screen that clearly identifies all the options available there. The function key F1 is reserved for this purpose. When the Help window appears, arrows (centered on the bottom line of the window) will point in the direction where more help is available. Use the keypad keys to page up or down; the END key to move to the end of the available help; and HOME to move to the beginning of that help screen. Press ENTER or ESC to return to the window under the help screen.

3.9 Internet Upgrades. While we have always had a very reasonable upgrade policy and pricing, we have also made it possible to get free patch upgrades. Check our web site, www.smartluck.com to see if your version is available to be upgraded in this way. Please note, there is no tech-support for free services and we cannot guarantee, even if your version is among those that are eligible for a patch, that the patch will work for you.

3.10 Custom Wheels. If you have purchased custom wheels, please read the **GAILW.TXT** file in the **\GH** folder or on the original disks before installing your wheels in the new program. The custom wheel installer programs are based on specific versions of the wheel library and will not work with other versions. The current installer is **w1bv4add.exe**.

4. CHOOSING A WHEEL

4.1 Table Format Main Menu. The first time you run Wheel Plus, the available wheels will be shown in a table format laid out in the same way as the printed wheel index furnished with the program. The Lotto number wheel sizes are listed on the extreme left and the win guarantees are shown in the column headings across the top. Move the short lightbar to highlight the number of combinations required for a selected wheel. A complete description of the wheel is shown on the bottom line of the window. Use the keypad keys to navigate through the table to choose a wheel. A dash in a column indicates that no wheel of that size is available.

Use the keypad PLUS (or ASTERISK) key to view wheels with more Power Numbers or a larger pick size, and the keypad MINUS key to view wheels with fewer Power Numbers or a smaller pick size. For example, to get to the Pick-7 Wheels in Wheel Six Plus, press the plus key, '+', once for 1-Power, again for 2-Power, again for 3-Power and again for Pick-7, No Power.

Since there is a sampling of only 14 pick 5 wheels in Wheel Six Plus, they are shown as a simple list with a lightbar across the entire line.

4.2 Wheels by Numbers Wheeled. Press F3, then 2 to view all wheels sorted by chosen group size. Wheels for the same group size are shown in order from the fewest required combinations to the most. Use the PGUP/PGDN keys to page through the available wheels. Because there are so many wheels, it could take as many as fifty PGDN key depressions to page through them all. It's much faster to press the F2 key and enter a wheel size (or range of wheel sizes) you want to examine. The program will instantly ignore all wheels outside that range and present you with a much shorter list of wheels in your specified range. The range, as well as the number of wheels in that range, is shown on the bottom border of the window. Use "+" or "*" and "-" keys to view wheels of different pick sizes, if available. If you have Advantage Plus and wheel your Smart Picks®, the wheels that fit the numbers you selected will be shown in this format.

4.3 Wheels by Games Required. Press F3, then 3 to view all wheels sorted by the number of games required. Wheels requiring the same number

of games are further sorted from the MOST numbers used to the LEAST. Press F2 to home in on just those wheels that fit your lottery budget.

4.4 Examine the Win Guarantee. Press F9 from any of the three main menu displays to instantly access the win information for the highlighted wheel. Each line shows the Maximum Prizes possible to win and the Minimum Prizes guaranteed when you trap in your wheeled group, the number of winning numbers specified at the beginning of the line. An additional line under the Maximum Prizes column, shows the most you could win if you miss the jackpot. For Power Number wheels, you can press the LEFT/RIGHT arrow keys to view the Win Info when you miss one or more Power Numbers. Win Guarantee details are also available with the F9 key when viewing any wheel.

4.5 Switching between Three Main Menu Types. The Wheel Plus programs will remember the most recently selected Main Menu type and will automatically re-select it the next time the program is run. To change this setting, use the F3 key.

4.6 Switch between Wheel programs. If more than one Wheel program is installed on the same disk, you can switch between them by pressing F7- MoreWheels, then choose the wheel program you want from the dropdown menu.

4.7 Access Wheels Saved for Win Checking. Press F10 from any of the three Main Menus to access wheels saved for win checking. See Chapter 7 for a complete description of the Win Checking options available.

More Letters from Gail Howard's Jackpot Winners.

“For this \$1,429,515 jackpot win I used your Skip and Hit Chart, Drawings Since Hit Chart and your 18-number wheel. Without your wheels and charts I would not have had any idea of how to mix and select my numbers. Thank you for your help.”

■ Curtis Hutchinson, AZ

After reading Gail Howard's book, I have won 19 prizes to date. In my first week of play, I won several prizes. In the 2nd, 3rd, and 4th weeks, I won one prize each draw, in my 6th week of play, I won the first prize jackpot of \$516,234.80 plus eight other prizes.”

■ Max Harrell, CANADA

5. ENTERING NUMBERS TO WHEEL

5.1 Important Shortcuts. The entry screen shows the system positions A-B-C, etc. Below each letter is a number followed by an 'x' which tells you the number of times that system position appears in the wheel. The first 26 positions are identified by a single capital letter, "A" to "Z"; the next 26 positions are shown as double lower case letters "aa" to "zz". Positions above 52 are shown as double capital letters "AA", "BB", etc. **Always** place your Power Number(s) in the first position(s) in the wheel.

The fastest way to enter your numbers is to turn on NUM LOCK and enter each number as a two digit number, using '0' before each single digit number. The cursor will advance automatically to the next field. If you enter a duplicate number, it will be placed in the current position, and the previous position of that number will be zeroed. This capability is provided to make it easy to handicap your numbers by entering them out of order. Use the following special keys to control the position of the cursor:

TAB or ENTER	Moves the cursor to the right one position
SHIFT+TAB	Moves the cursor to the left one position
PGUP/PGDN	Moves the cursor to the FIRST/LAST position
CTRL+LEFT/RIGHT	Moves the cursor to the FIRST/LAST position on the current line
UP Arrow	Moves up one line or left one position
DOWN Arrow	Moves down one line or right one position
F4-Clear	Erases all numbers
F5-Sort	Sorts your numbers low to high
F6-Fill	Fills the wheel positions with random or sequential numbers.

A number can be used only once in a wheel. If you try to use the same number again, it will disappear from it's previous position leaving a blank there. This convenient feature allows you to place numbers in certain system positions first. Each Lotto number is counted (at the bottom of the screen) as they are entered. When all positions are filled, press F10 or press ENTER if the cursor is on the last position. The wheel will be shown on the screen immediately.

5.2 Handicapping Your Numbers. In Full Wheels, every possible arrangement of your numbers will produce exactly the same set of combinations. Therefore it makes no sense to attempt to optimize numbers

when playing full wheels. In abbreviated Balanced Wheels, in which each number position occurs an equal number of times, optimizing is still an effective tool.

5.3 Handicap by Position. Use the information below each number position to place your strongest numbers in positions that appear most often and your weakest numbers in positions that appear least often.

5.4 Handicap by Paired Positions. Press F2 to view a list of Paired Positions sorted by frequency. Use HOME/END to see the MOST/LEAST frequently paired positions. Press ENTER when the desired pair positions are visible. It will remain on the screen as a guide when entering your numbers. Place your best paired numbers in positions that appear together most often.

5.5 Handicap by Triad Positions. Press F3 to view a list of Triad positions sorted by frequency. Use the keypad keys to position the desired portion of the list within the window and press ENTER to continue entering your numbers. The triad positions let you enter birth date numbers, for example, in positions that will guarantee that they show up together most often.

5.6 Balanced Sets of Numbers to Wheel. All Smart Luck[®] Balanced Wheels[®] are created specifically to produce a reasonably balanced set of combinations when you choose a balanced set of numbers and enter them in order from low to high. The majority of Lotto drawings have a relatively even mix of high and low numbers, and a healthy mix of odd and even. However, don't sacrifice strong numbers just to balance your number group. In fact, there are occasions when you may want to take advantage of a bias and deliberately choose an unbalanced set of numbers. (i.e., when there have been several games in a row with lower than average numbers.) Optimizing can improve the average sums of unbalanced sets of chosen numbers.

5.7 F-6 Fill. The fill function allows you to choose random or sequential numbers to fill up any empty positions in your wheel. The numbers specified are based on the lottery game currently selected in Advantage Plus or it will ask you to specify the range of numbers if no Advantage Plus is present or if you try to make a wheel that uses more numbers than your lottery game. The presence of this feature is not a recommendation for using it. You should analyze your numbers very carefully, preferably using Advantage Plus.

6. WHEEL VIEW SCREEN

6.1 General. This screen shows the description of the wheel, the chosen numbers used in order, the date you saved the wheel and the reference you gave it, or a NOT SAVED message. The scrollable portion of the screen shows each combination followed by its sum in parentheses. This is the same screen (with all the same options) you'll see later when you retrieve a saved wheel. Use the keypad keys to browse through the wheel; F2 to print the wheel; F3 to change your numbers; F4 to view a sum chart of the wheel—then to optimize the arrangements of your numbers, if desired; F5 to SAVE the wheel for win-checking or future reference; F6 to view the prize information; or F7 to Test Drive the wheel through any Advantage Plus game history. Each of those options is explained below.

6.2 Print the Wheel. Press F2 to access the print screen. This screen provides a number of technical options that most users will seldom have reason to use. The default settings are such that you need only make sure your printer is on and online and then press ENTER to begin printing the wheel. The following options may be selected or changed at any time. The program will use your changes as the default until you change them again.

You can turn ON or OFF: **Page Headings** on each page, **Bet Numbers** to the left of each combination, **Sums** of the numbers shown to the left of each combination in parentheses; you can specify the number of **spaces between columns** to fit more on a page, the number of **columns per line**, **Left and Top Margin lines** and **lines per page**. Most of these settings are for more advanced users to be able to do special processes with the wheel information.

You can also change the **Print to** field. The default setting is PRN which sends your output to the standard DOS printer. If you have more than one printer or if your printer is not attached to **LPT1**, use **LPT2** or **LPT3**. If your printer is connected via a **USB** port or you have a Windows-Only Printer, specify **WIN** here. Enter a complete DOS file name to print to a DOS file if you have a specific reason to do so. NOTE: the program does not provide a method of retrieving a printout sent to a disk file, since this is not required anywhere in the program. If you print to a file that is already on the disk, the program will ask if you want to replace the existing file, add to the end of the existing file or cancel the printing operation.

Cautions when printing to a Disk File. Use this feature ONLY if you know what you are doing and have a specific purpose in mind. Make sure that you have enough room for the file on the disk. Use complete DOS file names with NO SPACES or Punctuation marks except a colon, ":" after a drive letter, and a period "." between the file name and the extension. If copying to a floppy disk, make sure to specify the drive letter, **A:** or **B:** with the file name, ex: **A:MYFILE.TXT** Avoid using the special file extensions, **.COM**, **.EXE**, or **.BAT** as part of your file names. This could cause a system crash.

6.3 Change the Numbers used in your wheel. Press F3 to change the numbers you used. Refer to 5.1 above. The process is exactly the same as when you first entered your numbers.

NOTE: OPTIMIZING will undo any HANDICAPPING you might have done.

6.4 View Sum Chart and Optimize your wheel. Press F4 to view a sum chart of the combinations in your wheel. Viewing this chart does NOT, in itself, change the arrangement of your numbers. So you can check this chart at any time. If, however, you select one of the optimizing functions, your numbers will be re-arranged into different combinations and you'll have a different set of bets. Save the wheel BEFORE optimizing, in case you want to retrieve the original arrangement. You can easily delete saved wheels you don't want to keep. However, if you optimize after handicapping them, the optimizing function will destroy your handicapped arrangement. NOTE: Optimizing does not change the position of your Power Numbers. And Optimizing does not affect the win guarantee.

a) About the Sum Chart. The bar chart shows the frequency of each of the sums of the combinations in your wheel. In the upper right corner, a box shows statistics including the Lowest, CENTER, Average, Median, and Highest sums as well as the amount above and below the CENTER and the Spread (difference between the highest and lowest sums). The CENTER value is computed based on the Game Size which can be changed by pressing F3. The Average sum is the arithmetic mean of the sums. Half of the sums in your wheel are above or equal to the Median and half are below.

Most Probable Sums for Pick 4, 5, 6 & 7 Lotto Games

Lotto Game	Most Probable Range of Sums	Lotto Game	Most Probable Range of Sums	Lotto Game	Most Probable Range of Sums
7/27	70 - 117	6/43	102 - 162	5/37	71 - 119
7/28	82 - 121	6/44	104 - 166	5/38	73 - 122
7/29	84 - 126	6/45	106 - 170	5/39	75 - 125
7/30	87 - 130	6/46	109 - 173	5/40	77 - 128
7/31	90 - 134	6/47	111 - 177	5/42	80 - 135
7/32	92 - 139	6/48	113 - 181	5/44	84 - 141
7/33	95 - 143	6/49	115 - 185	5/45	86 - 144
7/34	98 - 147	6/50	118 - 188	5/47	89 - 151
7/35	100 - 152	6/51	120 - 192	5/49	93 - 157
7/36	103 - 156	6/52	122 - 196	5/50	95 - 160
7/37	106 - 160	6/53	124 - 200	5/54	102 - 173
7/38	109 - 164	6/54	127 - 203	5/55	104 - 176
7/39	111 - 169	6/59	138 - 222	5-56	106 - 179
7/47	133 - 203	6/60	140 - 226	5/80	149 - 256
		6/90	208 - 338	5/90	167 - 288
6/25	61 - 95				
6/30	73 - 113	5/20	40 - 65	4/32	47 - 85
6/34	82 - 128	5/25	49 - 81	4/33	49 - 87
6/35	84 - 132	5/26	51 - 84	4/35	51 - 93
6/36	86 - 136	5/30	59 - 96	4/45	65 - 119
6/37	88 - 140	5/31	60 - 100	4/49	71 - 129
6/38	91 - 143	5/32	62 - 103	4/50	72 - 132
6/39	93 - 147	5/33	64 - 106	4/77	110 - 202
6/40	95 - 151	5/34	66 - 109	4/82	117 - 215
6/41	98 - 154	5/35	68 - 112	4/99	140 - 260
6/42	100 - 158	5/36	70 - 115		

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b) The Optimization Process. Optimizing consists of randomly re-arranging your numbers (Power Numbers excluded), then re-mapping them into the wheel and computing the average sum and the spread values. If the new values are better than the original, the new re-arrangement is kept, and the program repeats the attempt to find a better arrangement. Even a twelve number wheel would have billions of ways to arrange the numbers making it impossible for even a super-computer to try all of them in a reasonable period of time. Therefore optimizing depends somewhat on chance, and on the number of combinations available, and the number of numbers used in the wheel. The greater the number of combinations, the easier it will be for the program to improve the overall results. Optimize until you are relatively satisfied, but **realize there is no one best ultimate perfectly optimized wheel.**

c) Optimize for Best Average Sum. Press F4 to try to improve the average sum. Sometimes you can tweak the process by moving a high number to a position that occurs more frequently to raise the average sum, or to a position that occurs less frequently to lower the average.

d) Optimize for Smallest Spread. Press F5 to try to reduce the distance between the highest sum and the lowest. This will generally cause more combinations to be within the optimum sum range.

6.5 Save Wheel for Win Checking or Future Recall. Press F5 and enter a remark to help distinguish between various saved wheels. The program will automatically record the date saved, the complete identification of the wheel and the numbers you used in the order you placed them. You can change the reference remark at any time in the future. The program will allow you to save over six hundred wheels before you would have to delete some. When you save a wheel, the date saved and reference will show on the view screen. If you change the numbers used, or re-arrange them with optimizing or handicapping, NOT SAVED will show indicating that this version is not saved.

6.6 View Win Guarantee. Press F6 to view the Minimum Wins guaranteed by your wheel as well as the Maximum Wins possible. Refer to 4.4 for details.

6.7 Test Drive Wheel through Advantage History. This feature requires Advantage Plus to be installed in the same location as the Wheel Plus program. The Wheel Plus program will show you a list of all compatible game histories. The history that you used last with the Advantage will be highlighted. Just press ENTER or select a different history using the keypad keys. You'll see the total number of prizes you could have won, as well as the game-by-game results, had the wheel been played every drawing in that history. You can page through the actual results with the keypad keys, print the results using the F2-key, and even change the lowest prize you want shown. If your state, for example, does not pay for three number matches, change the program to report only four numbers and higher. The change will remain in effect for all histories with the same pick size until you change it again.

6.8 Group Test. This is the same test available in Advantage Plus as Chart X - Number Group Test Drive. It shows how many times the numbers in your wheel came together to match No numbers, 1-Number, 2-Numbers, etc., up to all the numbers drawn. These results are actually the prizes you would have won had you played a full wheel with your numbers each game.

7. WIN CHECKING

7.1 Win Check Menu. This screen, accessed with F10 from any of the three Main Menu types, shows the wheels you've saved for win checking. All wheels are saved in chronological order and the last page of saved wheels is shown by default. The bottom of the window shows the number of wheels saved. Each wheel is identified by its series number, how many numbers were used, and the number of combinations as well as the date saved and your reference remarks. A small square box identifies marked systems. Mark individual saved wheels so you can win check them all in a single operation.

7.2 Print List of all or a selected group of Saved Wheels. Press F2 to print a list of saved wheels. Additional options allow you to print all wheels, only marked wheels, only unmarked wheels, or only the last page of wheels.

7.3 Change Saved Wheel Reference. Position the lightbar on a saved wheel, then press F3 to change your original reference remarks.

7.4 Retrieve Saved Wheel. Position the lightbar on a saved wheel and press F4 or ENTER to retrieve it. It will appear immediately on the screen in the Wheel View mode described in Section 5. Once recalled, you can do anything with the wheel that could be done when it was first entered.

7.5 Mark or UnMark a wheel. Press the SPACEBAR to immediately reverse the marking of the highlighted wheel. Press F5 to Mark or Unmark ALL wheels.

7.6 Delete Saved Wheel. Press F6 and answer the warning with "Y" to delete the wheel under the lightbar. Press CTRL+Y to automatically delete any wheel without a warning. This is useful if you wish to delete multiple wheels in sequence. CAUTION: A deleted saved wheel cannot be retrieved.

7.7 Check for Winners. Press F7 to win check a single wheel or group of wheels against numbers you enter. If the program is installed on the same disk as the Advantage Plus, you can automatically check your wheels against the last drawing in any available game history.

a) Manual Entry of Winning Numbers. To manually enter the winning numbers, enter each of the numbers drawn excluding any bonus numbers, press ENTER, then type any bonus numbers and press ENTER

again. If you enter each number as a two digit number the cursor will advance to the next position automatically.

b) Summary of Winnings. A summary shows the wheel you used, the numbers you played, the winning numbers, the number of winning numbers trapped by your wheel, and a list of the prizes with and without bonus numbers. Press F2 to print just the summary information.

c) Change Minimum Reported Prizes. Press F4 to change the lowest prize you want shown. NOTE prizes involving bonus numbers are shown with the suffix +B or +2B etc.

d) View and/or Print Winning Tickets. Press F3 to view a list of all winning combinations. The list shows how many numbers matched and the actual numbers in the winning combination. Press F2 to print the summary, along with a complete list of the winning tickets.

8. SMART PICKS®

Smart Picks® are available ONLY in the Advantage Plus program. They can be used directly with the wheels ONLY if the Advantage Plus and the Wheel Plus programs are installed in the same folder/directory.

8.1 Smart Picks® with Wheel Plus. From the Advantage Plus program, run the charts to fill in the Advantage Scoreboard, then select the number of Smart Picks® you want. Press F7 to wheel the Smart Pick® numbers. Wheel Plus will show you a list of all wheels that fit your group of Smart Picks®. Simply move the lightbar to the wheel you want to play and press ENTER to view the resulting wheel. At this point you can use any of the options as if you had just entered the Smart Pick® Numbers by hand, including modifying the numbers, optimizing, saving for win check, etc.

8.2 Smart Picks® and Power Number® Wheels. Note that Wheel Plus receives the Smart Picks® in the same order they appeared on the Advantage Scoreboard. This means that the number that happens to fall in the first Power Number position is highly unlikely to be the strongest number that you would have chosen as a your Power Number. (The same applies to two and three Power Number Wheels.) Press F3 to modify. Locate your pre-chosen Power Number®. Replace it with the number that occupies the Power Number® position. Then place your pre-chosen, strongest number(s) in the Power Number position(s).

Appendix A: Wheels in Wheel Six Plus™ Program

		No Power Numbers					PICK 6 WHEELS					One Power Number													
		660	650	651	640	641	642	630	631	632	633			660	650	651	640	641	642	630	631	632	633		
##	##	6/6	5/5	5/6	4/4	4/5	4/6	3/3	3/4	3/5	3/6	##	##	6/6	5/5	5/6	4/4	4/5	4/6	3/3	3/4	3/5	3/6	##	##
7	7	7	6	-	5	-	-	-	-	-	7	7	6	5	-	4	-	-	-	-	-	-	7		
8	8	8	12	4	7	3	-	4	-	-	8	8	21	9	3	5	-	-	3	-	-	-	8		
9	9	84	30	7	12	3	-	7	3	-	9	9	56	20	5	8	3	-	4	-	-	-	9		
10	10	210	50	16	20	7	3	10	4	-	10	10	126	30	9	12	5	-	5	-	-	-	10		
11	11	462	101	26	33	12	5	13	6	-	11	11	252	51	14	17	7	2	6	-	-	-	11		
12	12	924	132	42	42	18	6	15	8	2	12	12	462	66	26	20	10	5	7	-	-	-	12		
13	13	-	245	77	71	26	10	21	11	5	13	13	-	113	37	30	12	6	9	4	-	-	13		
14	14	-	408	123	99	34	15	26	13	5	14	14	-	166	58	34	18	9	10	5	-	-	14		
15	15	-	644	190	130	46	22	34	17	8	15	15	-	245	76	46	23	10	12	6	-	-	15		
16	16	-	-	280	162	65	34	43	21	8	16	16	-	311	118	57	28	13	13	7	3	-	16		
17	17	-	-	419	228	88	39	52	26	11	17	17	-	427	159	67	37	16	15	8	5	-	17		
18	18	-	-	605	258	117	42	59	31	14	18	18	-	548	217	68	46	20	16	9	5	-	18		
19	19	-	-	849	352	158	62	68	38	17	19	19	-	-	285	94	56	24	19	10	6	-	19		
20	20	-	-	115	472	199	87	74	46	20	20	20	-	-	361	117	66	28	20	11	7	-	20		
21	21	-	-	-	610	254	108	77	52	23	21	21	-	-	463	146	76	32	-	12	8	4	21		
22	22	-	-	-	-	318	121	77	60	26	22	22	-	-	588	173	84	37	21	13	9	6	22		
23	23	-	-	-	-	392	140	104	70	28	23	23	-	-	205	98	40	27	14	10	6	23	23		
24	24	-	-	-	-	473	164	126	82	30	24	24	-	-	233	114	50	28	16	11	7	24	24		
25	25	-	-	-	-	565	215	150	92	36	25	25	-	-	255	132	54	32	17	12	8	25	25		
26	26	-	-	-	-	279	172	104	42	28	26	26	-	-	278	151	64	36	19	13	9	26	26		
27	27	-	-	-	-	346	207	117	47	32	27	27	-	-	331	174	68	39	20	14	10	27	27		
28	28	-	-	-	-	426	240	130	52	36	28	28	-	-	382	197	80	42	21	15	11	28	28		
29	29	-	-	-	-	514	279	145	60	42	29	29	-	-	431	226	88	45	23	16	12	29	29		
30	30	-	-	-	-	318	159	68	46	30	30	30	-	-	476	255	98	48	25	17	13	30	30		
31	31	-	-	-	-	355	174	77	52	31	31	31	-	-	527	287	102	51	26	18	14	31	31		
32	32	-	-	-	-	392	187	86	57	32	32	32	-	-	322	114	55	27	19	15	15	32	32		
33	33	-	-	-	-	436	202	90	64	33	33	33	-	-	353	125	58	28	20	16	16	33	33		
34	34	-	-	-	-	486	218	92	72	34	34	34	-	-	384	135	62	30	21	17	17	34	34		
35	35	-	-	-	-	533	240	98	78	35	35	35	-	-	428	136	67	31	23	18	18	35	35		
36	36	-	-	-	-	266	103	86	36	36	36	36	-	-	470	162	71	33	24	19	36	36	36		
37	37	-	-	-	-	276	111	94	37	37	37	37	-	-	519	187	75	34	26	20	37	37	37		
38	38	-	-	-	-	306	120	98	38	38	38	38	-	-	211	78	36	27	21	38	38	38	38		
39	39	-	-	-	-	327	129	103	39	39	39	39	-	-	234	83	37	28	22	39	39	39	39		
40	40	-	-	-	-	359	141	108	40	40	40	40	-	-	263	88	40	30	23	40	40	40	40		
41	41	-	-	-	-	397	151	115	41	41	41	41	-	-	292	92	41	32	24	41	41	41	41		
42	42	-	-	-	-	435	152	123	42	42	42	42	-	-	319	97	42	33	25	42	42	42	42		
43	43	-	-	-	-	472	154	129	43	43	43	43	-	-	346	102	42	34	26	43	43	43	43		
44	44	-	-	-	-	515	154	137	44	44	44	44	-	-	379	107	48	35	27	44	44	44	44		
45	45	-	-	-	-	181	147	45	45	45	45	45	-	-	412	112	49	37	28	45	45	45	45		
46	46	-	-	-	-	203	159	46	46	46	46	46	-	-	426	116	53	38	30	46	46	46	46		
47	47	-	-	-	-	227	169	47	47	47	47	47	-	-	466	120	57	40	32	47	47	47	47		
48	48	-	-	-	-	249	181	48	48	48	48	48	-	-	488	126	60	41	33	48	48	48	48		
49	49	-	-	-	-	276	194	49	49	49	49	49	-	-	510	130	63	42	34	49	49	49	49		
50	50	-	-	-	-	298	207	50	50	50	50	50	-	-	138	66	44	36	50	50	50	50	50		
51	51	-	-	-	-	322	222	51	51	51	51	51	-	-	142	69	46	38	51	51	51	51	51		
52	52	-	-	-	-	344	236	52	52	52	52	52	-	-	148	72	47	39	52	52	52	52	52		
53	53	-	-	-	-	379	251	53	53	53	53	53	-	-	154	76	48	40	53	53	53	53	53		
54	54	-	-	-	-	414	264	54	54	54	54	54	-	-	161	79	49	41	54	54	54	54	54		
##	##	6/6	5/5	5/6	4/4	4/5	4/6	3/3	3/4	3/5	3/6	##	##	6/6	5/5	5/6	4/4	4/5	4/6	3/3	3/4	3/5	3/6	##	##

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Appendix A: Wheels in Wheel Six Plus™ Program

PICK 6 WHEELS														PICK 5 WHEELS			
Two Power Numbers							Three Power Numbers							No Power Nrs			
##	6/6	5/5	5/6	4/4	4/5	4/6	##	6/6	5/5	5/6	4/4	##	Series	Win	Games		
7	5	-	2	3	-	-	7	4	3	-	-	7	9	531	3/4	5	
8	15	6	3	4	-	-	8	10	4	2	-	8	10	531	3/4	7	
9	35	12	4	5	-	-	9	20	6	2	-	9	11	531	3/4	10	
10	70	14	6	6	2	-	10	35	7	4	-	10	12	531	3/4	12	
11	126	25	10	8	4	-	11	56	11	5	-	11	13	531	3/4	18	
12	210	30	14	9	4	-	12	84	12	7	-	12	14	531	3/4	23	
13	330	47	20	11	6	3	13	120	17	8	-	13	15	531	3/4	31	
14	495	57	28	12	6	3	14	165	21	10	-	14	16	531	3/4	37	
15	-	81	37	13	8	5	15	220	24	12	4	15	17	531	3/4	46	
16	-	100	49	18	9	5	16	286	28	13	-	16	18	531	3/4	56	
17	-	130	61	20	11	7	17	364	33	14	-	17	19	531	3/4	69	
18	-	140	77	20	12	8	18	455	35	18	5	18	20	531	3/4	76	
19	-	183	95	26	14	9	19	560	43	21	-	19	21	531	3/4	84	
20	-	227	116	28	15	9	20	-	47	23	-	20	22	531	3/4	100	
21	-	274	138	32	17	11	21	-	54	24	6	21					
22	-	319	164	36	18	12	22	-	58	29	-	22					
23	-	375	188	39	20	14	23	-	67	31	-	23					
24	-	436	221	44	21	16	24	-	72	36	7	24					
25	-	511	255	47	22	17	25	-	81	38	8	25					
26	-	-	293	51	24	19	26	-	86	44	8	26					
27	-	-	337	56	25	21	27	-	96	48	8	27					
28	-	-	383	60	26	22	28	-	104	52	9	28					
29	-	-	433	66	31	23	29	-	114	54	9	29					
30	-	-	479	71	33	24	30	-	119	59	9	30					
31	-	-	534	76	36	26	31	-	131	63	10	31					
32	-	-	-	81	38	27	32	-	140	68	10	32					
33	-	-	-	86	40	29	33	-	151	70	10	33					
34	-	-	-	93	40	32	34	-	155	78	11	34					
35	-	-	-	99	46	35	35	-	171	81	11	35					
36	-	-	-	106	50	37	36	-	185	89	11	36					
37	-	-	-	112	54	40	37	-	197	94	12	37					
38	-	-	-	119	56	42	38	-	207	101	12	38					
39	-	-	-	124	60	45	39	-	218	106	12	39					
40	-	-	-	130	64	47	40	-	230	112	13	40					
41	-	-	-	136	68	50	41	-	244	116	13	41					
42	-	-	-	145	72	52	42	-	258	125	13	42					
43	-	-	-	152	75	55	43	-	270	134	14	43					
44	-	-	-	158	78	58	44	-	284	139	14	44					
45	-	-	-	168	83	60	45	-	300	144	14	45					
46	-	-	-	172	88	62	46	-	313	153	15	46					
47	-	-	-	183	91	65	47	-	332	162	15	47					
48	-	-	-	189	94	68	48	-	343	167	15	48					
49	-	-	-	199	98	71	49	-	358	172	16	49					
50	-	-	-	209	102	74	50	-	374	182	16	50					
51	-	-	-	220	107	78	51	-	391	189	16	51					
52	-	-	-	229	112	83	52	-	405	200	17	52					
53	-	-	-	237	116	86	53	-	421	208	17	53					
54	-	-	-	247	120	91	54	-	439	218	17	54					
##	6/6	5/5	5/6	4/4	4/5	4/6	##	6/6	5/5	5/6	4/4	##					

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Appendix A: Wheels in Wheel Six Plus™ Program

		PICK 7 WHEELS																			
		No Power Numbers								One Power Number											
		770	760	761	650	751	752	740	741	743	770	760	761	750	751	752	740			741	742
##	7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/7	##	7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/6	4/7	##
8	8	7	-	6	-	-	-	-	-	8	7	6	-	5	-	-	-	-	-	-	8
9	36	16	5	9	-	-	6	-	-	9	28	12	4	7	3	-	4	-	-	-	9
10	120	45	9	20	5	-	10	-	-	10	84	30	7	12	3	-	7	3	-	-	10
11	330	88	21	34	11	3	17	5	-	11	210	50	16	20	7	3	10	4	-	-	11
12	-	184	43	64	18	7	25	8	-	12	462	101	26	33	12	5	13	6	-	-	12
13	-	310	82	106	31	13	32	14	-	13	924	132	42	42	18	6	15	8	2	-	13
14	-	-	146	168	48	20	50	19	2	14	-	245	77	71	26	10	21	11	5	2	14
15	-	-	242	249	70	30	70	26	6	15	-	408	123	99	34	15	26	13	5	4	15
16	-	-	404	-	109	45	98	37	7	16	-	644	190	130	46	22	34	17	8	4	16
17	-	-	-	-	155	66	128	47	11	17	-	-	280	162	65	34	43	21	8	5	17
18	-	-	-	-	-	92	157	60	12	18	-	-	419	228	88	39	52	26	11	7	18
19	-	-	-	-	-	130	196	77	16	19	-	-	605	258	117	42	59	31	14	9	19
20	-	-	-	-	-	179	222	101	20	20	-	-	849	352	158	62	68	38	17	10	20
21	-	-	-	-	-	-	246	127	27	21	-	-	1154	472	199	87	74	46	20	13	21
22	-	-	-	-	-	-	-	157	34	22	-	-	-	610	254	108	77	52	23	16	22
23	-	-	-	-	-	-	253	191	42	23	-	-	-	-	318	121	77	60	26	18	23
24	-	-	-	-	-	-	-	-	50	24	-	-	-	-	392	140	104	70	28	21	24
25	-	-	-	-	-	-	-	-	57	25	-	-	-	-	473	164	126	82	30	23	25
26	-	-	-	-	-	-	-	-	64	26	-	-	-	-	565	215	150	92	36	26	26
27	-	-	-	-	-	-	-	-	82	27	-	-	-	-	279	172	104	42	28	27	27
28	-	-	-	-	-	-	-	-	100	28	-	-	-	-	346	207	117	47	32	28	28
29	-	-	-	-	-	-	-	-	120	29	-	-	-	-	426	240	130	52	36	29	29
30	-	-	-	-	-	-	-	-	140	30	-	-	-	-	514	279	145	60	42	30	30
31	-	-	-	-	-	-	-	-	168	31	-	-	-	-	318	159	68	46	31	31	31
32	-	-	-	-	-	-	-	-	196	32	-	-	-	-	355	174	77	52	32	32	32
33	-	-	-	-	-	-	-	-	-	33	-	-	-	-	392	187	86	57	33	33	33
34	-	-	-	-	-	-	-	-	-	34	-	-	-	-	436	202	90	64	34	34	34
35	-	-	-	-	-	-	-	-	-	35	-	-	-	-	486	218	92	72	35	35	35
36	-	-	-	-	-	-	-	-	-	36	-	-	-	-	533	240	98	78	36	36	36
37	-	-	-	-	-	-	-	-	-	37	-	-	-	-	-	266	103	86	37	37	37
38	-	-	-	-	-	-	-	-	-	38	-	-	-	-	-	276	111	94	38	38	38
39	-	-	-	-	-	-	-	-	-	39	-	-	-	-	-	306	120	98	39	39	39
40	-	-	-	-	-	-	-	-	-	40	-	-	-	-	-	327	129	103	40	40	40
41	-	-	-	-	-	-	-	-	-	41	-	-	-	-	-	359	141	108	41	41	41
42	-	-	-	-	-	-	-	-	-	42	-	-	-	-	-	397	151	115	42	42	42
43	-	-	-	-	-	-	-	-	-	43	-	-	-	-	-	435	152	123	43	43	43
44	-	-	-	-	-	-	-	-	-	44	-	-	-	-	-	472	154	129	44	44	44
45	-	-	-	-	-	-	-	-	-	45	-	-	-	-	-	515	154	137	45	45	45
46	-	-	-	-	-	-	-	-	-	46	-	-	-	-	-	-	181	147	46	46	46
47	-	-	-	-	-	-	-	-	-	47	-	-	-	-	-	-	203	159	47	47	47
48	-	-	-	-	-	-	-	-	-	48	-	-	-	-	-	-	227	169	48	48	48
49	-	-	-	-	-	-	-	-	-	49	-	-	-	-	-	-	249	181	49	49	49
50	-	-	-	-	-	-	-	-	-	50	-	-	-	-	-	-	276	194	50	50	50
51	-	-	-	-	-	-	-	-	-	51	-	-	-	-	-	-	298	207	51	51	51
52	-	-	-	-	-	-	-	-	-	52	-	-	-	-	-	-	322	222	52	52	52
53	-	-	-	-	-	-	-	-	-	53	-	-	-	-	-	-	344	236	53	53	53
54	-	-	-	-	-	-	-	-	-	54	-	-	-	-	-	-	379	251	54	54	54
55	-	-	-	-	-	-	-	-	-	55	-	-	-	-	-	-	414	264	55	55	55
##	7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/7	##	7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/6	4/7	##

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Appendix A: Wheels in Wheel Six Plus™ Program

PICK 7 WHEELS		Two Power Numbers										Three Power Numbers						
		770	760	761	650	751	752	740	741	742	743	770	760	761	750	751	752	
		7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/6	4/7	7/7	6/6	6/7	5/5	5/6	5/7	
8	6	5	-	4	-	-	-	-	-	-	8	5	-	2	3	-	-	8
9	21	9	3	5	-	-	3	-	-	-	9	15	6	3	4	-	-	9
10	56	20	5	8	3	-	4	-	-	-	10	35	12	4	5	-	-	10
11	126	30	9	12	5	-	5	-	-	-	11	70	14	6	6	2	-	11
12	252	51	14	17	7	2	6	-	-	-	12	126	25	10	8	4	-	12
13	462	66	26	20	10	5	7	-	-	-	13	210	30	14	9	4	-	13
14	-	113	37	30	12	6	9	4	-	-	14	330	47	20	11	6	3	14
15	-	166	58	34	18	9	10	5	-	-	15	495	57	28	12	6	3	15
16	-	245	76	46	23	10	12	6	-	-	16	-	81	37	13	8	5	16
17	-	311	118	57	28	13	13	7	3	-	17	-	100	49	18	9	5	17
18	-	427	159	67	37	16	15	8	5	-	18	-	130	61	20	11	7	18
19	-	548	217	68	46	20	16	9	5	-	19	-	140	77	20	12	8	19
20	-	-	285	94	56	24	19	10	6	-	20	-	183	95	26	14	9	20
21	-	-	361	117	66	28	20	11	7	-	21	-	227	116	28	15	9	21
22	-	-	463	146	76	32	-	12	8	4	22	-	274	138	32	17	11	22
23	-	-	588	173	84	37	21	13	9	6	23	-	319	164	36	18	12	23
24	-	-	-	205	98	40	27	14	10	6	24	-	375	188	39	20	14	24
25	-	-	-	233	114	50	28	16	11	7	25	-	436	221	44	21	16	25
26	-	-	-	255	132	54	32	17	12	8	26	-	511	255	47	22	17	26
27	-	-	-	278	151	64	36	19	13	9	27	-	-	293	51	24	19	27
28	-	-	-	331	174	68	39	20	14	10	28	-	-	337	56	25	21	28
29	-	-	-	382	197	80	42	21	15	11	29	-	-	383	60	26	22	29
30	-	-	-	431	226	88	45	23	16	12	30	-	-	433	66	31	23	30
31	-	-	-	476	255	98	48	25	17	13	31	-	-	479	71	33	24	31
32	-	-	-	527	287	102	51	26	18	14	32	-	-	534	76	36	26	32
33	-	-	-	-	322	114	55	27	19	15	33	-	-	-	81	38	27	33
34	-	-	-	-	353	125	58	28	20	16	34	-	-	-	86	40	29	34
35	-	-	-	-	384	135	62	30	21	17	35	-	-	-	93	40	32	35
36	-	-	-	-	428	136	67	31	23	18	36	-	-	-	99	46	35	36
37	-	-	-	-	470	162	71	33	24	19	37	-	-	-	106	50	37	37
38	-	-	-	-	519	187	75	34	26	20	38	-	-	-	112	54	40	38
39	-	-	-	-	-	211	78	36	27	21	39	-	-	-	119	56	42	39
40	-	-	-	-	-	234	83	37	28	22	40	-	-	-	124	60	45	40
41	-	-	-	-	-	263	88	40	30	23	41	-	-	-	130	64	47	41
42	-	-	-	-	-	292	92	41	32	24	42	-	-	-	136	68	50	42
43	-	-	-	-	-	319	97	42	33	25	43	-	-	-	145	72	52	43
44	-	-	-	-	-	346	102	42	34	26	44	-	-	-	152	75	55	44
45	-	-	-	-	-	379	107	48	35	27	45	-	-	-	158	78	58	45
46	-	-	-	-	-	412	112	49	37	28	46	-	-	-	168	83	60	46
47	-	-	-	-	-	426	116	53	38	30	47	-	-	-	172	88	62	47
48	-	-	-	-	-	466	120	57	40	32	48	-	-	-	183	91	65	48
49	-	-	-	-	-	488	126	60	41	33	49	-	-	-	189	94	68	49
50	-	-	-	-	-	510	130	63	42	34	50	-	-	-	199	98	71	50
51	-	-	-	-	-	-	138	66	44	36	51	-	-	-	209	102	74	51
52	-	-	-	-	-	-	142	69	46	38	52	-	-	-	220	107	78	52
53	-	-	-	-	-	-	148	72	47	39	53	-	-	-	229	112	83	53
54	-	-	-	-	-	-	154	76	48	40	54	-	-	-	237	116	86	54
55	-	-	-	-	-	-	161	79	49	41	55	-	-	-	247	120	91	55
##	7/7	6/6	6/7	5/5	5/6	5/7	4/4	4/5	4/6	4/7	##	7/7	6/6	6/7	5/5	5/6	5/7	##

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Appendix B: Wheels in Wheel Five Plus™ Program

PICK 5 Wheels											
No Power Numbers											
##	550	540	541	530	531	532	520	521	522	523	##
	5/5	4/4	4/5	3/3	3/4	3/5	2/2	2/3	2/4	2/5	
06	6	5	-	4	-	-	-	-	-	-	06
07	21	9	3	5	-	-	3	-	-	-	07
08	56	20	5	8	3	-	4	-	-	-	08
09	126	30	9	12	5	-	5	-	-	-	09
10	252	51	14	17	7	2	6	-	-	-	10
11	462	66	26	20	10	5	7	-	-	-	11
12	792	113	37	29	12	6	9	4	-	-	12
13	-	157	58	34	18	9	10	5	-	-	13
14	-	230	76	43	23	10	12	6	-	-	14
15	-	295	118	57	28	13	13	8	3	-	15
16	-	405	159	65	37	16	15	8	5	-	16
17	-	492	217	68	46	20	16	9	5	-	17
18	-	664	285	94	56	24	19	10	6	-	18
19	-	-	361	108	66	28	20	11	7	-	19
20	-	-	463	133	76	32	21	12	8	4	20
21	-	-	588	151	84	37	21	13	9	6	21
22	-	-	-	172	98	40	27	14	10	6	22
23	-	-	-	187	114	50	28	16	11	7	23
24	-	-	-	233	129	54	32	17	12	8	24
25	-	-	-	257	149	63	36	19	13	9	25
26	-	-	-	260	174	68	39	20	14	10	26
27	-	-	-	319	197	77	42	21	15	11	27
28	-	-	-	370	226	86	45	23	16	12	28
29	-	-	-	418	255	97	48	25	17	13	29
30	-	-	-	472	287	102	51	26	18	14	30
31	-	-	-	531	322	111	55	27	19	15	31
32	-	-	-	-	353	125	58	28	20	16	32
33	-	-	-	-	384	133	62	30	21	17	33
34	-	-	-	-	428	136	67	31	23	18	34
35	-	-	-	-	470	162	71	33	24	19	35
36	-	-	-	-	519	176	75	34	26	20	36
37	-	-	-	-	-	201	78	36	27	21	37
38	-	-	-	-	-	216	83	37	28	22	38
39	-	-	-	-	-	241	88	40	30	23	39
40	-	-	-	-	-	259	92	41	32	24	40
41	-	-	-	-	-	280	97	42	33	25	41
42	-	-	-	-	-	295	102	42	34	26	42
43	-	-	-	-	-	320	107	48	35	27	43
44	-	-	-	-	-	338	112	49	37	28	44
45	-	-	-	-	-	359	116	53	38	30	45
46	-	-	-	-	-	374	120	57	40	32	46
47	-	-	-	-	-	411	126	60	41	33	47
48	-	-	-	-	-	432	130	63	42	34	48
49	-	-	-	-	-	447	138	66	44	36	49
50	-	-	-	-	-	493	142	69	46	38	50
51	-	-	-	-	-	517	148	72	47	39	51
52	-	-	-	-	-	520	154	76	48	40	52
53	-	-	-	-	-	579	161	79	49	41	53
	5/5	4/4	4/5	3/3	3/4	3/5	2/2	2/3	2/4	2/5	

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Appendix B: Wheels in Wheel Five Plus™ Program (continued)

PICK 5 Power Number Wheels														
##	One Power Number						Two Power Numbers					3 Power		##
	550 5/5	540 4/4	541 4/5	530 3/3	531 3/4	532 3/5	550 5/5	540 4/4	541 4/5	530 3/3	531 3/4	550 5/5	540 4/4	
06	5	-	-	-	-	-	4	-	-	-	-	3	-	06
07	15	6	-	-	-	-	10	4	2	-	-	6	2	07
08	35	12	4	-	-	-	20	6	2	-	-	10	-	08
09	70	14	6	6	-	-	35	7	4	-	-	15	3	09
10	126	25	10	8	-	-	56	11	5	-	-	21	-	10
11	210	30	14	9	4	-	84	12	7	-	-	28	4	11
12	330	47	20	11	6	3	120	17	8	4	4	36	-	12
13	495	57	28	12	6	3	165	21	10	4	4	45	5	13
14	715	81	37	13	8	5	220	24	12	4	4	55	-	14
15	-	100	49	18	9	5	286	28	13	5	5	66	6	15
16	-	130	61	20	11	7	364	33	14	5	5	78	-	16
17	-	140	77	20	12	8	455	35	18	5	5	91	7	17
18	-	183	95	26	14	9	560	43	21	6	6	105	-	18
19	-	216	116	28	15	9	-	47	23	6	6	120	8	19
20	-	267	138	32	17	11	-	54	24	6	6	136	-	20
21	-	319	164	36	18	12	-	58	29	7	7	153	9	21
22	-	375	188	39	20	14	-	67	31	7	7	171	-	22
23	-	436	221	44	21	16	-	72	36	7	7	190	10	23
24	-	511	255	47	22	17	-	81	38	8	8	210	-	24
25	-	-	293	51	24	19	-	86	44	8	8	231	11	25
26	-	-	337	56	25	21	-	96	48	8	8	253	-	26
27	-	-	383	60	26	22	-	104	52	9	9	276	12	27
28	-	-	433	66	31	23	-	114	54	9	9	300	-	28
29	-	-	479	71	33	24	-	119	59	9	9	325	13	29
30	-	-	534	76	36	26	-	131	63	10	10	351	14	30
31	-	-	-	81	38	27	-	140	68	10	10	378	14	31
32	-	-	-	86	40	29	-	151	70	10	10	406	15	32
33	-	-	-	93	40	32	-	155	78	11	11	435	15	33
34	-	-	-	99	46	35	-	171	81	11	11	465	16	34
35	-	-	-	106	50	37	-	185	89	11	11	496	16	35
36	-	-	-	112	54	40	-	197	94	12	12	528	17	36
37	-	-	-	119	56	42	-	207	101	12	12	561	17	37
38	-	-	-	124	60	45	-	218	106	12	12	595	18	38
39	-	-	-	130	64	47	-	230	112	13	13	630	18	39
40	-	-	-	136	68	50	-	244	116	13	13	666	19	40
41	-	-	-	145	72	52	-	258	125	13	13	703	19	41
42	-	-	-	152	75	55	-	270	134	14	14	-	20	42
43	-	-	-	158	78	58	-	284	139	14	14	-	20	43
44	-	-	-	168	83	60	-	300	144	14	14	-	21	44
45	-	-	-	172	88	62	-	313	153	15	15	-	21	45
46	-	-	-	183	91	65	-	332	162	15	15	-	22	46
47	-	-	-	189	94	68	-	343	167	15	15	-	22	47
48	-	-	-	199	98	71	-	358	172	16	16	-	23	48
49	-	-	-	208	102	74	-	374	182	16	16	-	23	49
50	-	-	-	220	107	78	-	391	189	16	16	-	24	50
51	-	-	-	229	112	83	-	405	200	17	17	-	24	51
52	-	-	-	237	116	86	-	421	208	17	17	-	25	52
53	-	-	-	247	120	91	-	439	218	17	17	-	25	53
	550	540	541	530	531	532	550	540	541	530	531	550	540	

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Appendix C: Wheels in Wheel Four Plus™ Program

Pick 4 Wheels													
##	No Power						One Power				Two		##
	4/4	4/3	3/4	2/2	2/3	2/4	4/4	4/3	4/3	4/2	4/4	4/3	
5	5	-	-	-	-	-	4	-	-	-	3	-	5
6	15	6	-	3	-	-	10	4	2	-	6	2	6
7	35	12	4	5	-	-	20	6	2	-	10	3	7
8	70	14	6	6	-	-	35	7	4	-	15	3	8
9	128	25	10	8	-	-	56	11	5	-	21	4	9
10	210	30	14	9	4	-	84	12	7	-	28	4	10
11	330	47	20	11	6	3	120	17	8	4	36	5	11
12	495	57	28	12	6	3	165	21	10	4	45	5	12
13	715	78	37	13	8	5	220	24	12	4	55	6	13
14	-	91	49	18	9	5	286	28	13	5	66	6	14
15	-	124	61	19	11	7	364	33	14	5	78	6	15
16	-	140	77	20	12	8	455	35	18	5	91	7	16
17	-	183	95	26	14	9	580	43	21	6	105	8	17
18	-	207	116	27	15	9	-	47	23	6	120	8	18
19	-	258	138	31	17	11	-	54	24	6	136	9	19
20	-	285	164	35	18	12	-	58	29	7	153	9	20
21	-	352	188	37	20	14	-	67	31	7	171	10	21
22	-	385	221	39	21	15	-	72	36	7	190	10	22
23	-	486	255	46	22	17	-	81	38	8	210	11	23
24	-	510	293	48	24	18	-	86	44	8	231	11	24
25	-	-	337	50	25	19	-	96	48	8	253	12	25
26	-	-	383	59	26	21	-	104	52	9	276	12	26
27	-	-	433	61	31	22	-	114	54	9	300	13	27
28	-	-	479	63	32	24	-	119	59	9	325	13	28
29	-	-	528	73	33	25	-	131	63	10	351	14	29
30	-	-	-	75	38	27	-	140	68	10	378	14	30
31	-	-	-	78	39	28	-	151	70	10	406	15	31
32	-	-	-	88	40	30	-	155	78	11	435	15	32
33	-	-	-	94	46	31	-	171	81	11	465	16	33
34	-	-	-	103	47	32	-	185	89	11	496	16	34
35	-	-	-	109	51	34	-	197	94	12	528	17	35
36	-	-	-	114	54	35	-	207	101	12	-	17	36
37	-	-	-	122	57	37	-	218	106	12	-	18	37
38	-	-	-	129	62	38	-	230	112	13	-	18	38
39	-	-	-	133	64	39	-	244	116	13	-	19	39
40	-	-	-	142	68	44	-	258	125	13	-	19	40
41	-	-	-	149	70	45	-	270	134	14	-	20	41
42	-	-	-	155	74	46	-	284	139	14	-	20	42
43	-	-	-	163	78	51	-	300	144	14	-	21	43
44	-	-	-	170	79	52	-	313	153	15	-	21	44
45	-	-	-	180	85	53	-	332	162	15	-	22	45
46	-	-	-	186	87	58	-	343	167	15	-	22	46
47	-	-	-	195	89	60	-	358	172	16	-	23	47
48	-	-	-	203	96	60	-	374	182	16	-	23	48
49	-	-	-	215	98	66	-	391	189	16	-	24	49

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Appendix C: Wheels in Wheel Four Plus™ Program

Pick 4 Wheels													
##	No Power						One Power				Two		##
	4/4	4/3	3/4	2/2	2/3	2/4	4/4	4/3	3/4	2/2	4/4	4/3	
50	-	-	-	223	100	68	-	405	200	17	-	24	50
51	-	-	-	231	109	71	-	421	208	17	-	25	51
52	-	-	-	240	111	74	-	438	217	17	-	25	52
53	-	-	-	252	113	77	-	456	225	18	-	26	53
54	-	-	-	360	122	81	-	478	234	18	-	26	54
55	-	-	-	271	124	84	-	501	244	18	-	27	55
56	-	-	-	278	126	86	-	-	253	19	-	27	56
57	-	-	-	288	136	90	-	-	262	19	-	28	57
58	-	-	-	299	138	93	-	-	272	19	-	28	58
59	-	-	-	311	141	96	-	-	282	20	-	29	59
60	-	-	-	322	150	98	-	-	292	20	-	29	60
61	-	-	-	332	153	103	-	-	300	20	-	30	61
62	-	-	-	342	156	105	-	-	311	21	-	30	62
63	-	-	-	353	166	109	-	-	320	21	-	31	63
64	-	-	-	364	171	113	-	-	332	21	-	31	64
65	-	-	-	375	180	115	-	-	342	22	-	32	65
66	-	-	-	387	187	117	-	-	352	22	-	32	66
67	-	-	-	397	192	124	-	-	362	22	-	33	67
68	-	-	-	410	200	126	-	-	376	23	-	33	68
69	-	-	-	420	208	128	-	-	386	23	-	34	69
70	-	-	-	431	211	135	-	-	398	23	-	34	70
71	-	-	-	442	220	137	-	-	410	24	-	35	71
72	-	-	-	455	227	139	-	-	421	24	-	35	72
73	-	-	-	472	233	146	-	-	434	24	-	36	73
74	-	-	-	484	242	148	-	-	447	25	-	36	74
75	-	-	-	499	247	150	-	-	460	25	-	37	75
76	-	-	-	513	255	159	-	-	471	25	-	37	76
77	-	-	-	-	261	161	-	-	488	26	-	38	77
78	-	-	-	-	266	163	-	-	503	26	-	38	78
79	-	-	-	-	275	172	-	-	-	26	-	39	79
80	-	-	-	-	282	174	-	-	-	27	-	39	80
81	-	-	-	-	288	176	-	-	-	27	-	40	81
82	-	-	-	-	296	185	-	-	-	27	-	40	82
83	-	-	-	-	303	187	-	-	-	28	-	41	83
84	-	-	-	-	310	189	-	-	-	28	-	41	84
85	-	-	-	-	318	199	-	-	-	28	-	42	85
86	-	-	-	-	325	201	-	-	-	29	-	42	86
87	-	-	-	-	333	204	-	-	-	29	-	43	87
88	-	-	-	-	340	214	-	-	-	29	-	43	88
89	-	-	-	-	349	216	-	-	-	30	-	44	89
90	-	-	-	-	356	219	-	-	-	30	-	44	90
91	-	-	-	-	365	229	-	-	-	30	-	45	91
92	-	-	-	-	372	240	-	-	-	31	-	45	92
93	-	-	-	-	381	244	-	-	-	31	-	46	93
94	-	-	-	-	389	250	-	-	-	31	-	46	94
95	-	-	-	-	398	255	-	-	-	32	-	47	95
96	-	-	-	-	406	263	-	-	-	32	-	47	96
97	-	-	-	-	417	270	-	-	-	32	-	48	97
98	-	-	-	-	426	274	-	-	-	33	-	48	98
99	-	-	-	-	434	283	-	-	-	33	-	49	99

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ABOUT GAIL HOWARD

Gail Howard pioneered scientific lottery systems in North America, and she continues to be the leading innovator of lottery winning strategies. In 1982, when Gail created her systems, New York was the only state that had a Lotto game. The method of wheeling Lotto numbers to guarantee a specific prize was introduced to American lottery players by Gail Howard in 1983. It was entirely through her efforts...her books, newsletters, articles in national magazines and her television appearances...that wheeling systems became known and recognized as mathematically valid systems that reduce the odds.

In a July 24, 1988 article, the *New York Daily News* reported: "Wheeling systems like Howard's have the most respectability among critics since they concede that the wheels offer a systematic way of reducing the odds."

Several years after she popularized wheeling systems, others began selling them in pamphlets, books and shareware. Now, most lottery software packages include at least a few wheeling systems. But Gail Howard's wheeling systems are unique and superior in many ways.

With the first edition of *Lotto How to Wheel a Fortune*, Gail combined her Balanced Game® strategy with wheeling systems and created her unique copyrighted and trademarked **Balanced Wheeling® Systems**. This eliminates the unbalanced, wasted combinations that exist at the beginning and end of all other wheeling systems, including her old ones.

Her **Wheel Six Plus™** and **Wheel Five Plus™** programs have the world's largest selection of wheeling systems. Those two programs contain more than two thousand wheeling systems with almost a quarter of a million combinations. If they were printed in books, rather than on disk, her wheeling systems would fill twenty volumes of her 397-page book, *Lotto How to Wheel a Fortune*.

And most important, Gail Howard's are the **only** lottery systems that have been credited with winning dozens of first prize Lotto jackpots. To date, 74 documented Lotto jackpot winners have won a combined total of \$97 million dollars with her systems. This documentation consists of more than 300 pages of letters from her jackpot winners, copies of their jackpot winning tickets, copies of their checks and congratulatory letters from the lottery, lottery press releases, newspaper articles, etc. Gail's remarkably successful track record in helping people win big money in Lotto has led to appearances on hundreds of radio and TV shows, including *The Today Show* and *Good Morning America*. She has also been featured or quoted in articles in major magazines and newspapers, including *Newsweek*, *U.S. News & World Report*, *Playboy*, *Family Circle*, *The Wall Street Journal*, *The New York Times*, *Los Angeles Times*, *New York Daily News*, *Chicago Tribune*.

**Gail Howard's Smart Luck®
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- WHEEL FOUR PLUS™ (Not for 0000-9999)..... \$58.50+S/H
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